



CHALLENGE RULES

1. *What is the Inksteropoly Challenge?*

The Inksteropoly Challenge is sponsored by Smith Chapel AME Church in connection with the sale of the Inksteropoly game. The Challenge is for each organization to sell the most Inksteropoly games (minimum of 10) before the deadline.

2. *Who can Participate?*

Any church, church organization, or community organization in Inkster, and the surrounding areas, is eligible to participate.

3. *When does the Challenge Start and Finish?*

The Challenge begins February 25, 2024. Participants can start when you register your organization and receive your Challenge Code. There is no deadline to begin.

The Challenge ends on April 30, 2024, at midnight, for all participants. No exceptions.

4. *What is the prize?*

The winner is the organization that sells the most games, with a minimum of 10 games sold. In the event of a tie, the first organization to sell the most games wins.

The prize is \$1,000 paid to the name of the organization as identified by the Captain.

5. *How can my church or organization participate in the Challenge?*

Decide who will be the Captain of your organization for purposes of the Challenge.

Complete the registration form and register as a participant at Smith Chapel or send your registration form to admin@smithchapelamechurch.org.

Receive your Challenge Code

Smith Chapel will complete registrations, provide materials, and games during the following hours –
Sunday 12:30-3:00

(*Smith Chapel AME Church, 3505 Walnut St., Inkster, MI 48141*)

6. *How will my organization get credit for selling a game?*

Each game sold will be credited to a participating organization based on the Challenge Code the purchaser provides.

3 Ways to Sell:

- 1) Participating organizations buy games @ Smith Chapel
- 2) Refer people to SC to purchase their game. Each purchaser must provide the organization's challenge code when paying for their game.
- 3) Online orders, purchaser must enter the challenge code in the "add a note" space.
(www.Smithchapelamechurch.org)

****Participants should be sure to put your Challenge Code on all of the Inksteropoly postcards provided****

7. *What form of payment is required to purchase a game?*

Cash or credit cards only. (Games are \$50.00 each. There is an additional \$3 processing fee for credit cards.)

8. *Can Groups change or combine after registering for The Challenge?*

No. After a code is assigned, you cannot double back and change or combine organizations. Once an organization has registered there can be no changes to the registration.
Also, each game sold will only be credited to one challenge code.

9. *How Will the Winner Be Announced?*

The winner will be announced on May 1, 2024. An email will be sent to all organization captains notifying them of the winner.

For additional information contact: Rose Thompson (313) 300-9154 or
Byron Mingo (313) 404-0447

The INKSTEROPOLY game was created, produced and distributed by Smith Chapel AME Church